



Sesame Street Live— Make Your Magic

Performance Director: Ashley Budinick

Tour Manager: Erick Del Castillo

Production Stage Manager: Lauren Ramsey

Props Assistant/Assistant Stage Manager: LD Dowell

The Following documents are in this portfolio:

1. Show Run Sheet (pgs. 2-5)
2. Magic Trick (blue handkerchief) Key (pg. 6)



Who	Where	Task	Line/Action	Notes
Pre-Meet & Greet				
H. Prop A. Prop	FOH	Preset Scavenger Hunt Items		
H. Prop A. Prop	FOH	Pink Butterfly on short pole near entrance		Ask LX board op to strike
H. Prop A. Prop	FOH	Start mat in aisle near stage		In seats, A. Prop strikes
H. Prop A. Prop	FOH	Flower seat cover, 10 rows back and 4 seats in from star mat		In seats, A. Prop strikes
H. Prop A. Prop	HL	School table, past stage stairs		H. Prop strikes
H. Prop A. Prop	FOH	Maya sandwich board at Director's discretion		H. Prop strikes
H. Prop A. Prop	Lobby	Maya booth		
H. Prop A. Prop	On stage	Green barricades along stage number line		Flat one without hooks should start SL, then go SR// extras go on edges near brownstone
H. Prop A. Prop		During Meet & Greet		
H. Prop A. Prop	Stairs	Stair Duty		SR stairs on rotation, stay there for entire M&G to keep kids from storming stage
Pre-Show				
H. Prop A. Prop	On stage	Switch Green Fence Sign		Switth to Magic poster and move to SR pink spikes
A. Prop	SL, W3	Put three clamps on the steel piece on building		
A. Prop	SL, W3	Set black bin underneath clamps		Place between clamps 2&3 onstage (with extra sunglasses)
A. Prop	SL, W3	Place sunglasses		Place on edge of black building underhang
A. Prop	SL, W4	Place sunglasses		Place on edge of black building underhang
H. Prop A. Prop		Make sure everything is preset and ready to go!		
Act I, Scene 1: Justin comes to Sesame Street				
Sunny Days				
A. Prop	SL, W2	Catch three jump ropes	End of jump ropes	
Act I, Scene 2: Elmo tries to learn magic				
A. Prop	SL, W3	STRIKE black bin with disgarded sunglasses and claud	during scene	Place bin in SL prop cabinet
A. Prop	SL, W2	Catch never-ending scarf	after scarf magic trick	Actor: Kinley
A. Prop	SL - SR	Return Abby Wand to SR prop cabinet	during scene	
A. Prop	SL - SR	Return the never-ending scarf to SR prop cabinet	during scene	
A. Prop	backstage	Transform Hot Dog Cart to Flower Cart	during scene	Fabric overlay, flower, wheel
The Power of Yet				
Abby Searches for Magic (Join Me)				
A. Prop	SR	STRIKE SR fence/pull black leg open for 2.5 seconds	"Diddly DEE"	pulling black leg as Fence is striking OS
Act I, Scene 3: Foodie Truck				
A. Prop	SR	Preset in conveynor belt	Immediety after above cue	
The Foodie Truck Song				
C is for Cookie				
A. Prop	onstage	Turn on belt and fogger, carch ingredients as they come into oven, send out burnt versions	"One EGG"	Egg, flour, sugar, butter
A. Prop	onstage	Turn off fogger	After butter sent out	
The Cookie Shuffle				
A. Prop	onstage	Run conveyor belt, catch tray of dough, send out tray of cookies	"Bake it with a friend" Gonger sets cookie dough tray on belt	



Who	Where	Task	Line/Action	Notes
Act I, Scene 4: Shadows				
H. Prop				
A. Prop	SR	Reset or begin packing conveyor belt	Big Bird's entrance	Rogue cookie is on foodie truck
Hop This Way				
A. Prop	SR	Hold Kabuki to keep from billowing	Kabuki unravels from above	
Elmo's Got the Moves				
A. Prop	SR	Make sure none of Kabuki is in front of slider buildings	Kabuki drops	
A. Prop	SR - SL	Collect Kabuki as slider buildings move	Sliders moving	B. Elec is your counter//STAY HIDDEN//stuff into orange bag once clear OS
Act I, Scene 5: Music				
A. Prop	SR, W1	Catch bike and helmet and place backstage	During picnic scene	Actor: Kinley
H. Prop				
A. Prop	backstage	Move Act II items to SR presets	During picnic scene	Chrysalis stand, Easel, paint cart, magic tables, shadow box, banner wrap, big betty
What Makes Music				
Happy Dance				
Intermission				
		Strike picnic tables		Move USC
		Set Abby Garnden stained glass, table, and cart		Clip fly to bar, GREEN spikes
		Check paintbrush scarf trick is in clip US stained glass		
		Set Chrysalis quick change hoop DS of garden table		
H. Prop	SR, W4	Set Purple Butterfly on stand		Powered off, check battery
A. Prop	W4	Set paintbrushes behind US panels		Red, yellow, blue (SL and SR)
Local		Reset picnic tables or strike for load-out		
A. Prop	SR	Make sure color changing scarves are on paint cart		Green (TOP), Orange (BOTTOM)
Act II, Scene 6: Dancing with the Monsters				
A. Prop	SR	Page side blacks for Muppets entrance	Top of scene	
I Count Slowly				
A. Prop	SR	Wheel single chrysalis to green spike behind subway	End of Dancing with the Monsters	
A. Prop	SR	Set red stream on base of chrysalis	End of Dancing with the Monsters	
A. Prop	SR	Set paint brushes behind US panel	End of Dancing with the Monsters	
Act II, Scene 7: Chrysalises and Butterflies Patience				
The Number of the Day				
A. Prop	SR	Page in 1 for Count Exit	End of song	End of stomp
A. Prop	SR	Open Dual Chrysalis	Count's Exit	Switch A then puff air A, Switch B then puff air B
A. Prop	SR	Open Single Chrysalis	Count's Exit	Switch controller, then puff air
A. Prop				
B. Elec	SR	Stage Easel DSR	After Chrysalises	In W2, screen facing DS and offstage edge to marley
A. Prop	SR	Set paint cart behind Easel	After Chrysalises	Leave space between the 2 performers to push
A. Prop	SR	Pull vine line up proscenium building	"Zippity ZAP"	In time with growing center vine
Act II, Scene 8: Painting with Grover				
A. Prop	SR	Page curtains in W2 for Easel, Grover, and Paint Cart	Top of scene	
A. Prop	SR, W2	Set red bucket and black bin	Immediately after the above cue	
Three Primary Colors				
A. Prop	SR, W1	Hand off red streamer to performer (Caitlin)	After performers do lifts DS	Stand behind subway
A. Prop	SR, W1	Catch red bucket and red streamer	Immediately after handing off streamer	Performer throws streamer
A. Prop	SR, W2	STRIKE black bin (with two blue paint brushes), and red bucket	Immediately after catching streamer	
A. Prop	SR, W2	Page SR curtain for Easel, Grover, and Paint Cart exit	Grover exits "Oh mommy!"	Help B. Elec push easel US afterwards
A. Prop	SR, W	Retrieve purple scarf from performer (Damion)	end of scene	
Act II, Scene 9: Elmo still can't do magic				
A. Prop	SR - SL	Return purple scarf and blue paint brushes to SL props cabinet	during scene	
A. Prop	SL - SR	Retrieve yellow paint brushes and return to SR props cabinet	during scene	
A. Prop	SR	Unclip top two clamps on backdrop	during scene	In preparation for big garden scene change

Props Assistant Subject to Change...9/8/2022 Created by LD Dowell

Blue Handkerchief Magic Trick Key

Color	Item	Pre-set Location
 Red Bead	Flowers	SR Hand Prop Door (1)
 Light Orange Bead	Spoon	SR Hand Prop Door (2)
 Light Blue Bead	Corn Husk	SR Hand Prop Door (3)
 White Bead	Paint Brush	Abby's Garden hook
 Yellow Bead	Feather Duster	SL Hand Props
 Dark Orange Bead	Elmo Flowers	SR Hand Prop Door (4)